

# STEVEN BRENNAN

## CONTACT



Based in Stoke-on-Trent, open to any location



07949364999



steveb1701@outlook.com

## PORTFOLIO

stevenbrennandev.com

## SKILLS & TOOLS

- C# (Unity and S&box)
- C++
- Source Control (Git)
- Systems Thinking
- Technical Communication
- Cross-disciplinary collaboration
- Independent Working
- Task Management

## LINKS

- **LinkedIn:** [linkedin.com/in/steven-brennan-37b473234](https://www.linkedin.com/in/steven-brennan-37b473234)
- **Github:** [github.com/StevenBrennan01](https://github.com/StevenBrennan01)
- **Itch Page:** [steveybr.itch.io](https://steveybr.itch.io)

## REFERENCE

- Available upon request

Graduate Games Programming/Design student and hobbyist with a focus on Gameplay Programming. Experienced using Unity and C# both independently and collaboratively. Strong passion to learn and grow within Games. Seeking graduate or junior programming roles within the games industry.

## EXPERIENCE

March 2025 - May 2025

**Lead Programmer** *University of Staffordshire, Mach 26 Studios*, Stoke on Trent, Staffordshire

- Led a tech team to collaborate with other disciplines to develop a game within an eight-week timeframe using the Unity Engine and C#.
- Closely communicated with other disciplines to bring together the project vision
- Delegated tasks strategically to enable the growth and learning of juniors while assigning more complex responsibilities to experienced team members.
- Managed source control, conflict handling, and builds to ensure a smoother operation for team members.

## EDUCATION

2026

**Bachelor of Science Games Programming and Design**  
**University of Staffordshire**, Stoke-on-Trent

- Dissertation and artefact on the Second-Person perspective in games
- Coursework focused primarily within the Unity Engine alongside some knowledge and usage of Unreal
- Member and attendee of select Game Dev Society workshops

2021

**Diploma of Higher Education Computer Science**  
**Canterbury College**, Canterbury

- Introduction to IDEs and fundamental Comp Sci Principles
- Creation of web pages using HTML and CSS
- Creation of applications using Visual Basic

## HOBBIES AND INTERESTS

- Game-Jams and actively developing in spare time
- Riding and Working on Motorcycles
- Playing Guitar